



DP-AUX TDMP Instruction Manual

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About This Manual

This manual explains the basic procedures for using serial data trigger and decode software options for Teledyne LeCroy oscilloscopes. It is assumed that you have a basic understanding of the serial data physical layer specifications, and how to use the oscilloscope on which the option is installed. Only features specific to this product are explained in this manual.

While some images may not exactly match what is on your oscilloscope display—or may show an example taken from another standard—be assured that the functionality is identical. Product-specific exceptions will be noted in the text.

Some capabilities described may only be available with the latest version of our MAUI® software. Updates are available from the software download page at teledynelecroy.com under Oscilloscope Downloads > Firmware Upgrades.

Introducing DP-AUX TD and TDMP

The Teledyne LeCroy DP-AUX (DisplayPort AUX) decoder options apply software algorithms to extract DisplayPort AUX channel information from physical layer waveforms measured on DisplayPort Source and Sink devices. When displayed on oscilloscopes or in MAUI® Studio remote oscilloscope software, the extracted information overlays the actual physical layer waveforms, color-coded to provide fast, intuitive understanding of the relationship between message frames and other time-synchronous events.

The trigger and decode (-TD) option enables you to trigger the oscilloscope acquisition upon finding specific message frames, data patterns, or errors in serial data streams. Conditional filtering at different levels enables you to target the trigger to a single message or a range of matching data.

The -TDMP option adds a set of measurements designed for serial data analysis, as well as physical layer tests defined by the standard. The physical layer tests are based on the decoder results and may be viewed along side the decoding. See [DP-AUX Physical Layer Tests](#) for eye diagramming and PHY measurements.



Note: If you have installed other -DME or -TDME options, the Measure/Graph and Eye Diagram dialogs will appear when the decoder is open. They may or may not appear "grayed out." We do not guarantee the correct operation of this functionality unless it is explicitly supported by the option datasheet.



Note: TDMP option measurement and eye diagram capabilities are found in the PHY tests accessed through the Analysis menu.

Serial Trigger

"T" options provide advanced serial data triggering in addition to decoding. Serial data triggering is implemented directly within the hardware of the oscilloscope acquisition system. The serial data trigger scrutinizes the data stream in real time to recognize "on-the-fly" the user-defined serial data conditions. When the desired pattern is recognized, the oscilloscope takes an acquisition of all input signals as configured in the instrument's acquisition settings. This allows decode and analysis of the signal being triggered on, as well as concomitant data streams and analog signals.



Note: The trigger and decode systems are independent, although they are seamlessly coordinated in the user interface and the architecture. It is therefore possible to use the serial trigger without decoding the acquisition, or to decode acquisitions made without using the serial trigger.

Requirements

Serial trigger options require the appropriate hardware (please consult support), an installed option key, and the latest firmware release. See [Serial Trigger Inputs](#) for supported input channels and devices.

Restrictions

The serial trigger operates on only one protocol at a time. It is therefore impossible to express a condition such as "trigger on CAN frames with ID = 0x456 followed by LIN packet with Address 0xEBE."

Low-speed serial trigger is not supported on LabMaster and WaveMaster 8 Zi series models, only decode, measure and eye diagrams.

Serial Trigger Inputs

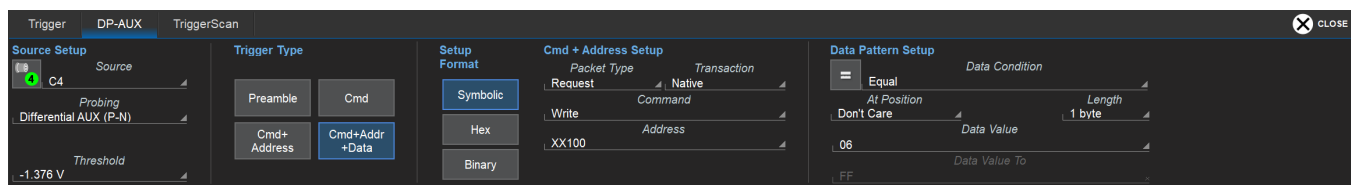
	Analog	Digital
DP-AUX	Any channel or Ext In	Any group or line, using digital leadset with built-in MSO only. HDA125 and external MS250/MS500 are not supported.
I2C	Any channel or Ext In	Any group or line

DP-AUX Serial Trigger Set Up

To access the serial trigger dialogs:

- Touch the Trigger descriptor box or choose **Trigger > Trigger Setup** from the Menu Bar.
- Touch the **Serial** Type button, then the **DP-AUX** Standard and **Setup** buttons.

Working from left to right, make the desired selections from the DP-AUX dialog.



Source Setup

These controls are used by all trigger types.

In **Source**, select the data input channel.

In **Probing**, choose the DP-AUX signal input method: Differential AUX (P-N), Single Ended AUX P (positive input only), Single Ended AUX N (negative input only).

Use **Threshold** to set the determination threshold level for the data signal.

Trigger Type Selection

DP-AUX triggers may be focused on four signal elements:

Preamble—With this selection, the oscilloscope will trigger each time the DP-AUX signal preamble is detected. Nothing further needs to be configured.

Cmd (Command)—With this selection, you can choose the Packet, Transaction and Command type on which to trigger. The oscilloscope will trigger each time your selection is detected in the input stream.

Cmd + Address—With this selection, you can trigger on packets marked for a specific address.

Cmd + Address + Data—With this selection, you can trigger on packets marked for a specific address and containing a specific data string or range of data.

Fields will be activated on the dialog depending on your Trigger Type selection. Configure all active fields to complete the trigger set up.

Command and Address Setup

Trigger set up can be done in one of three modes:

- **Symbolic** allows you to choose from a user-readable list of Command names. Address and Data still must be entered in Hex format, unless you choose Binary mode.
- **Hex** allows you to specify Command, Address and Data using the hexadecimal key.
- **Binary** allows you to specify Command, Address and Data using binary code.



Note: Apart from Symbolic Command name, all entries must be made in the same method selected. When using Hex or Binary entry modes, click in the field and use the Numeric Keypad to enter the triggering value.

Choose to trigger on Any, Request (only) or Reply (only) **Packet Type**.

Choose to trigger on Any (DP-AUX or I2C), DP-AUX Native (only) or I2C (only) **Transaction** types.

Choose to trigger on Any, Read (only), Write (only) or Write Status Update Request (only) **Command** type.

If using the address, click in **Address** and enter the target 5-byte register address of the packet.

Data Selection

Use **Data Condition** (Boolean operator) and **Data Value** together to specify the data payload within the respective Packet, Transaction and Command type. All conditions must be met to fire the trigger.

The data pattern is assumed to begin at the 0 (i.e., first) data byte in the packet. If this is not desired, then add preceding or trailing wildcard (X) nibbles to the pattern.

Use an **At Pos** of Value (instead of the default "Don't Care") to mark a specific **Byte Pos**(ition) in the Data field the matching Data Value must occupy. You can select any position up to the maximum valid for that protocol, starting with Byte 0 (the first data byte).

Length defaults to the length, in bytes, of the pattern set in Data Value. If the length is changed to a lesser value, the start of the Data Value is truncated by the number of bytes equal to the difference. If the length is increased, wildcards (XX) equal to the difference are appended to the beginning of the value.



Note: When more than one data byte is entered, the data is treated as Most Significant Byte (MSB) First. In Hex format, data must be entered as full bytes even though the minimum acceptable entry is a nibble. If less than a full byte is entered, wildcards (XX) precede the pattern values entered.

To specify a range of values that may fire the trigger, choose a Data Condition of In Range or Out Range. When setting a range, enter the start value in Data Value and the stop value in **Data Value To**.

Using the Decoder with the Trigger

A key feature of Teledyne LeCroy trigger and decode options is the integration of the decoder functionality with the trigger. While you may not be interested in the decoded data per se, using the decoded waveform can help with understanding and tuning the trigger.

Stop and Look

Decoding with repetitive triggers can be very dynamic. Stop the acquisition and use the decoder tools such as [Search](#), or oscilloscope tools such as TriggerScan, to inspect the waveform for events of interest. Touch and drag the paused trace to show time pre- or post-trigger.

Optimize the Grid

The initial decoding may be very compressed and impossible to read. Try the following:

- Increase the height of the trace by *decreasing* the gain setting (V/Div) of the decoder source channel. This causes the trace to occupy more of the available grid.
- Change your Display settings to turn off unnecessary grids. The Auto Grid feature automatically closes unused grids. On many oscilloscopes, you can manually move traces to consolidate grids.
- Close setup dialogs.

Use Zoom

The default trigger point is at zero (center), marked by a small triangle of the same color as the input channel at the bottom of the grid. Zoom small areas around the trigger point. The zoom will automatically expand to fit the width of the screen on a new grid. This will help you to see that your trigger is occurring on the bits you specified.

If you drag a trace too far left or right of the trigger point, the message decoding may disappear from the grid. You can prevent "losing" the decode by creating a zoom of whatever portion of the decode interests you. The zoom trace will not disappear when dragged and will show much more detail.

Saving Trigger Data

The message decoding and the result table are dynamic and will continue to change as long as there are new trigger events. As there may be many trigger events in long acquisitions or repetitive waveforms, it can be difficult (if not impossible) to actually read the results on screen unless you stop the acquisition. You can preserve data concurrent with the trigger by using the **AutoSave** feature.

- AutoSave Waveform creates a .trc file that copies the waveform at each trigger point. These files can be recalled to the oscilloscope for later viewing. Choose **File > Save Waveform** and an Auto Save setting of **Wrap** (overwrite when drive full) or **Fill** (stop when drive full). The files are saved in D:\Waveforms.
- AutoSave Table creates a .csv file of the result table data at each trigger point. Choose **File > Save Table** and an Auto Save setting of **Wrap** or **Fill**. The files are saved in D:\Tables.



Caution: If you have frequent triggers, it is possible you will eventually run out of hard drive space. Choose Wrap only if you're not concerned about files persisting on the instrument. If you choose Fill, plan to periodically delete or move files out of the directory.

Serial Decode

The methods described here at a high level are used by all Teledyne LeCroy serial decoders, differing only slightly for signals with an embedded clock and separate clock and data signals.

Bit-level Decoding

The first software algorithm examines the embedded clock based on a default or user- specified vertical threshold level. Once the clock signal is extracted, the algorithm examines the traffic to determine whether a data bit is high or low. The default High and Low levels are automatically determined from a measurement of the amplitude of the signals acquired by the oscilloscope. Alternatively, they can be manually set by the user. The algorithm intelligently applies a hysteresis to the rising and falling edge of the serial data signal to minimize the chance of perturbations or ringing on the edge affecting the data bit decoding.



Note: Although the decoding algorithm is based on a clock extraction software algorithm using a vertical level, the results returned are the same as those from a traditional protocol analyzer using sampling point-based decode.

Logical Decoding

After determining individual data bit values, another algorithm performs a decoding of the serial data message after separation of the underlying data bits into logical groups specific to the protocol (Header/ID, Address Labels, Data Length Codes, Data, CRC, Parity Bits, Start Bits, Stop Bits, Delimiters, Idle Segments, etc.).

Message Decoding

Finally, another algorithm applies a color overlay with annotations to the decoded waveform to mark the transitions in the signal. Decoded message data is displayed in tabular form below the grid. Various compaction schemes are utilized to show the data for the duration of the acquisition, from as little as one serial data message acquisition to many thousands. In the case of long acquisitions, only the most important information is highlighted, whereas with the shortest acquisition, all information is displayed with additional highlighting of the complete message frame.

User Interaction

Your interaction with the software in many ways mirrors the order of the algorithms. You will:

- Assign a protocol/encoding scheme and data sources to one of the four decoder panels on the Serial Data and Decode Setup dialogs. Each decoder can utilize different protocols or data sources, or have other variations, giving you maximum flexibility to compare different signals or view the same signal from multiple perspectives.
- Complete the remaining subdialogs required by the protocol/encoding scheme. Once there is an acquisition in buffer, you will see a [result table](#) and an [annotation overlay](#) on the waveform trace showing the decoded data.
- Work with the annotated waveform, result table and other functionality to analyze the decoding.

Decoding Workflow

We recommend the following workflow for effective decoding:

1. Set up the decoder using the lowest level decoding mode available, but do not yet enable it.
2. Acquire at least one complete transmission reasonably well centered on screen in both directions, with generous idle segments on both sides.



Note: See [Failure to Decode](#) for more information about the required acquisition settings.

3. Stop acquisition, then enable the decoder. It will operate on the acquisition in buffer.
4. Use the various decoder tools to verify that transitions are being correctly decoded. Tune the decoder settings as needed to produce a satisfactory decoding.
5. Once you are correctly decoding in one mode, continue making small acquisitions of five to eight transmissions and run the decoder in higher level modes.
6. Finally, run the decoder on acquisitions of the desired length.

When you are satisfied the decoder is working properly, you can disable/enable the decoder as desired without having to repeat this tuning process, provided the basic signal characteristics do not change.

Serial Decode Dialog

Choose **Analysis > Serial Decode** to access the serial decoder dialogs.

The Serial Decode dialog is best used to turn on/off decoders after they've been fully configured on the [Decode Setup](#) dialog. You cannot make all required decoder settings here.

- To turn on decoders, on the same row as Decode *N*, check **On**. If there is a valid acquisition, a result table and annotated waveform will appear.
- To turn off decoders, deselect the On boxes individually, or touch **Turn All Off**.



Note: If you change the **Protocol** to decode, the last settings configured for that protocol will be resumed.

If the decoder supports data search, use the **Search** button to open the Zoom dialogs. Enter search criteria on the Search subdialog to the right of each *Z_n* dialog.

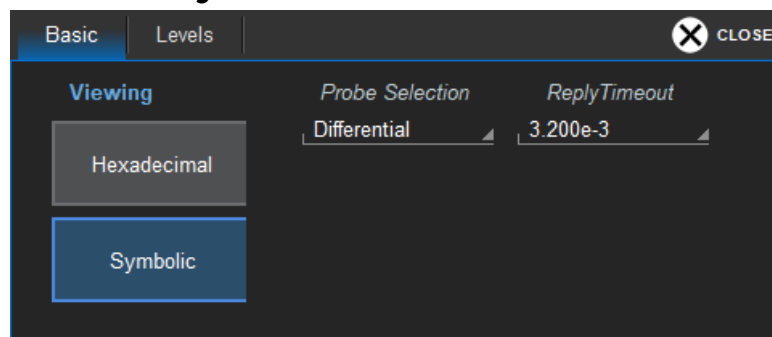
Decoder Set Up

Use Decode Setup and its subdialogs to configure decoders.

1. Choose **Analysis > Serial Decode** from the oscilloscope menu bar.
2. On the Serial Decode dialog, enable the decoder by checking **On** next to the decoder number. This may be done any time, although we recommend having an acquisition in buffer before enabling the decoder.
3. Click the **Setup** button at the end of the row to open the Decode Setup dialog.
4. Select the **Protocol** to be decoded and the inputs (sources). This selection drives the other fields that appear.
5. Define the level of decoding on the subdialogs to the right of the Decode Setup dialog.

DP-AUX Decoder Settings

Basic Subdialog

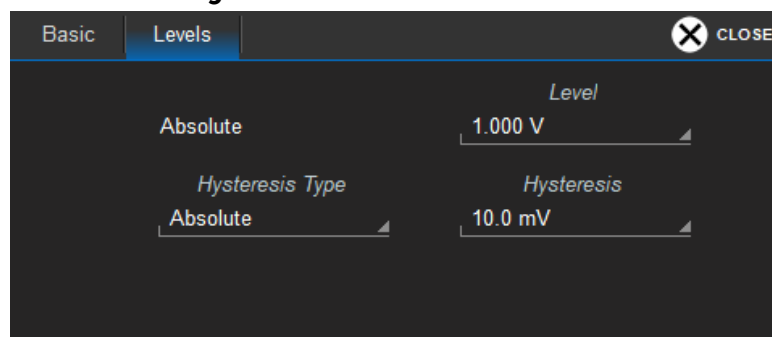


Choose to view decoded data in **Hexadecimal** or **Symbolic** format.

Make a **Probe Selection** matching the physical test setup.

Enter a **Reply Timeout** after which to stop acquisition if a valid trigger has not been found.

Levels Subdialog



Enter the voltage **Level** that represents the high-low threshold.

Enter a **Hysteresis** the signal must cross to prevent false determinations. Hysteresis can be set in Divisions, Percent (amplitude) or Absolute (voltage level) by changing the **Hysteresis Type**.

Setting Level and Hysteresis

The **Level** setting represents the logical level for bit transition, corresponding to the physical Low and High distinction. Level is normally set as 50% of waveform amplitude, but can sometimes be set as an absolute voltage (with reference to the waveform 0 level).

Percent mode is easy to set up because the software immediately determines the optimal threshold, but in some cases it might be beneficial to switch to Absolute mode when available:

- On poor signals, where Percent mode can fail and lead to bad decodes
- On noisy signals or signals with a varying DC component
- On very long acquisitions, where Percent mode adds computational load

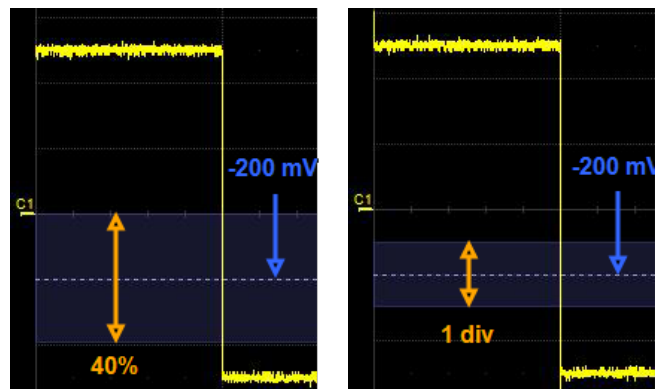
The transition Level appears as a dotted, horizontal line across the oscilloscope grid. If your initial decoding indicates that there are a number of error frames, make sure that Level is set to a reasonable value.

The optional **Hysteresis** setting imposes a limit above and below the measurement level that precludes measurements of noise or other perturbations within this band.

A blue marker around the Level line indicates the area of the hysteresis band. Depending on protocol, the **Hysteresis Type** may be percent amplitude, vertical grid divisions or absolute voltage level.

Observe the following when setting Hysteresis:

- Hysteresis must be larger than the maximum noise spike you wish to ignore.
- The largest usable hysteresis value must be less than the distance from the level to the closest extreme value of the waveform.



Hysteresis set as 40 percent of total waveform amplitude (left) and Hysteresis set as equivalent of 1 grid division (right) around an absolute -200mV Level setting.



Note: Usually, you can set the Level and Hysteresis in different modes. For a few protocols, there is only one option for setting Level or Hysteresis.

Decoding Digital Inputs

While digital lines can be used as sources for most decoders, it is important to make sure that the logic setup for the digital inputs is consistent with the levels set for the decoder and appropriate for the signal.

If you receive a poor decoding when using digital inputs, do the following to troubleshoot.

Assess Signal Levels Using Analog Input

It is good practice to establish the exact signal characteristics using an analog input method prior to using a digital input method.

Connect the signal to an oscilloscope channel (C_n) and set the amplitude, top and base measurement parameters on it. If the decoder utilizes multiple sources, do this for all signals.

Open the decoder setup dialogs and try decoding the analog signal using the default levels. Adjust Level and Hysteresis according to the measured amplitude until you get a good decoding of the analog signal.

Set Appropriate Logic Levels on Digital Dialogs

When a digital input device is connected to the oscilloscope, setup dialogs for digital groups (Digital n) are added to the Vertical menu. Use the Digital n dialogs to set the levels used for logic determination by the input device.



Note: Digital1 is turned on by default with all the lines added to the group.

Open the Logic Setup tab and either select a Logic Family that is appropriate to the signal amplitude, or choose User Defined and enter your custom logic Threshold and Hysteresis levels based on what you determined when decoding the analog signal.



Tip: Selecting different Logic Families will display what determination Threshold and Hysteresis values they use on the dialog.

For example, a signal with approximately 1.25 V amplitude, 0 V based, does not match any of the Logic Families but lends itself to a User Defined setup with Threshold at 0.625 V (~50%) and a Hysteresis of 100 mV if the edges are clean.

Continue to adjust your digital group Logic Setup and your decoder Levels in synch until you receive a good digital decoding.



Note: For the MSO Digital Leadset, logic can only be set per digital leadbank, not line by line as on the HDA125. Be sure the lines you use for decoding are all from the same leadbank and set appropriately.

Failure to Decode

Several conditions may cause a decoder to fail, in which case a message will appear in the first row of the summary result table, instead of in the message bar as usual. In these cases, the decoding is turned off to protect you from incorrect data. Adjust your acquisition settings accordingly, then re-enable the decoder.

All decoders will test for the condition **Too small amplitude**. If the signal's amplitude is too small with respect to the full ADC range, the message "Decrease V/Div" will appear. The required amplitude to allow decoding is usually one vertical division.

If the decoder incorporates a user-defined bit rate (usually these are protocols that do not utilize a dedicated clock/strobe line), the following two conditions are also tested:

- **Under sampled.** If the sampling rate (SR) is insufficient to resolve the signal adequately based on the bit rate (BR) setup or clock frequency, the message "Under Sampled" will appear. The minimum SR:BR ratio required is 4:1. It is suggested that you use a slightly higher SR:BR ratio if possible, and use significantly higher SR:BR ratios if you want to also view perturbations or other anomalies on your serial data analog signal.
- **Too short acquisition.** If the acquisition window is too short to allow any meaningful decoding, the message "Too Short Acquisition" will appear. The minimum number of bits required varies from one protocol to another, but is usually between 5 and 50.

However, there are no tests for the following, so you will want to pay attention to:

- **Poor signal quality.** Care must be taken when probing high speed serial data signals (typically with a high bandwidth differential probe). Channel loss, reflections and probe loading can degrade the signal. Its best to probe at the termination of a high speed serial link to minimize probe loading effects and reflections. If the signal has significant channel loss, CTLE/DFE equalizers can be used to improve the quality of the signal being decoded. Use the waveform output by the equalizer as the input to the decoder.
- **Incorrect Threshold Levels.** Configuring an incorrect threshold level can result in no, incomplete or incorrect decoding. With analog traces, the threshold level can be adjusted after the acquisition but this is not possible with digital waveforms. You must make sure that the appropriate logic levels are configured for digital inputs, as described in the [Decoding Digital Inputs](#), before data is acquired. When troubleshooting, it is best to use analog channels instead of digital channels because of the additional information available.



Note: It is possible that several conditions are present, but you will only see the first relevant message in the table. If you continue to experience failures, try adjusting the other settings.

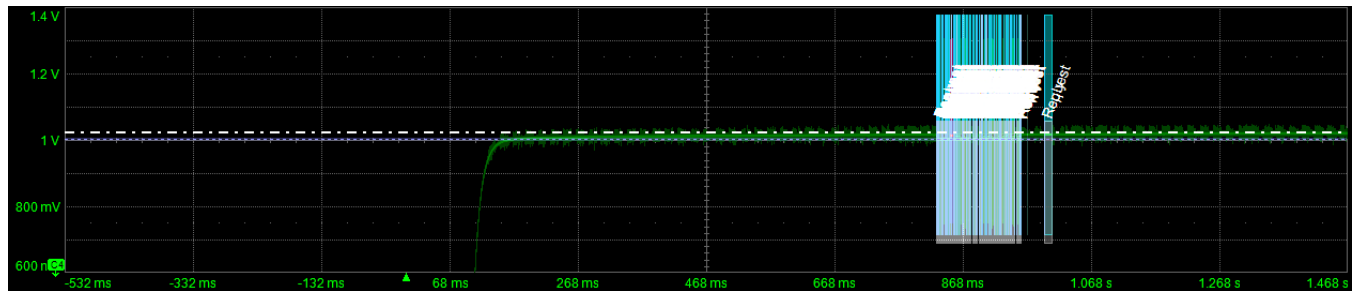
Reading Waveform Annotations

When a decoder has operated successfully on a valid acquisition, an annotated waveform appears on the oscilloscope display, allowing you to quickly see the relationship between the protocol decoding and the physical layer. A colored overlay marks significant bit-sequences in the source signal: Header/ID, Address, Labels, Data Length Codes, Data, CRC, Parity Bits, Start Bits, Stop Bits, Delimiters, Idle segments, etc. Annotations are customized to the protocol or encoding scheme.

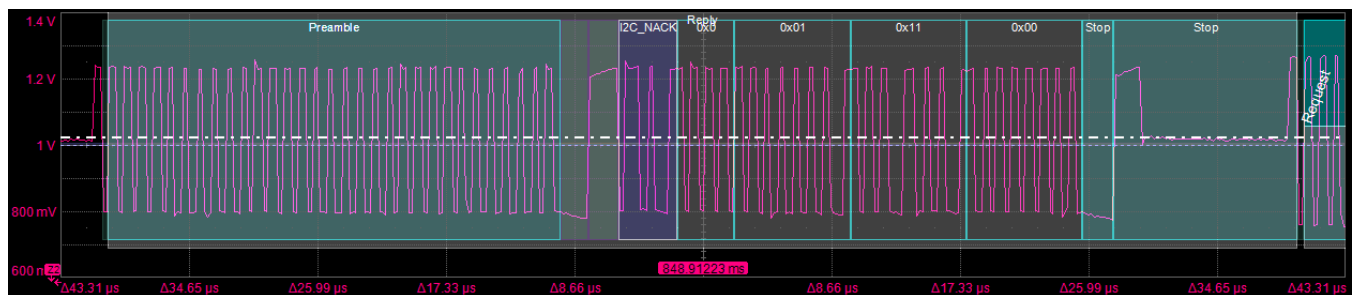
The amount of information shown on an annotation is affected by the width of the rectangles in the overlay, which is determined by the magnification (scale) of the trace and the length of the acquisition. Zooming a portion of the decoded trace by clicking a line in the table will reveal the detailed annotations.

Annotation	Overlay Color (1)	Text (2)
Packet	Navy Blue (behind other fields)	<packet type>
Preamble	Aqua Blue	Preamble
Command Type	Charcoal Grey	<command type>
Command	Purple	<command>
Config Req Address	Charcoal Grey	<config req> <address byte>
Stop	Aqua Blue	Stop
Protocol Error	Bright Red (behind other fields)	<error type>

1. Combined overlays affect the appearance of colors. Rectangle border represents actual color.
2. Text in brackets < > is variable. The amount of text shown depends on your zoom factors.



Initial decoding. At this resolution, the overlay is difficult to read.



Zoom of single index showing annotation details.

Serial Decode Result Table

When you choose to turn **On** or to **View Decode**, provided there is a valid acquisition to decode using that protocol, a table summarizing the decoder results appears below the grids. This result table shows all data decoded during the most recent acquisition, even when there are too many bursts for the waveform annotation to be legible.



Tip: The result table does not have to be visible in order for the decoder to function. Hiding the table can improve performance when your aim is to use the decoding in downstream processes, like measurements.

Table Rows

Each row of the table represents one index of data found within the acquisition. What exactly this represents depends on the protocol and how you have chosen to "packetize" the data stream when configuring the decoder.

When multiple decoders of different protocols are run at once, the rows are interleaved in a summary table, ordered according to their acquisition time. The Protocol column is colorized to match the input source that resulted in that index of data.



Note: The interleaved summary table will default to the lowest common decoding (e.g., hexadecimal if both support that, but only one supports symbolic).

You can change the number of rows displayed on the table at one time. The default is five rows.

Swipe the table up/down or use the scrollbar at the far right to navigate the table. See [Using the Result Table](#) for more information about how to interact with the table rows to view the decoding.

Table Columns

When a single decoder is enabled, the result table shows the protocol-specific details of the decoding. This **detailed result table** may be customized to show only selected columns. When two or more decoders are enabled, a **summary result table** combining results from all decoders shows these columns:

Column	Extracted or Computed Data
Index	Number of the line in the table
Time	Time elapsed from start of acquisition to start of message
Protocol	Protocol being decoded
Message	Message identifier bits
Data	Data payload
CRC	Cyclic Redundancy Check sequence bits (if used)
Status	Any decoder messages; content may vary by protocol

Index	Time	Protocol	Message	Data	CRC	Status
191	929.728 ms	DPAux	Request			
192	929.826 ms	DPAux	Replv	0x01 0x10 0x00 0x00 0x80 0x00		
193	930.700 ms	USB-PD	GoodCRC		0xda87651e	
194	931.043 ms	DPAux	Request			
195	931.195 ms	DPAux	Replv	0x10 0x2d 0x07 0x2c 0x45 0x00 0x52 0x50 0x21 0x00 0x00 0x02 0x2a 0x44 0x80 0xa0		

Example summary result table, with results from different protocol decoders interleaved on one table.

When you select the Index number from the summary result table, the detailed results for that index drop-in below it.

Index	Time	Protocol	Message	Data	CRC	Status
192	929.826 ms	DP-Aux	Reply	0x01 0x10 0x00 0x00 0x80 0x00		
193	930.700 ms	USB-PD	GoodCRC		0xda87651e	
194	931.043 ms	DP-Aux	Request			
		PacketType	Command...	Command	DPConfigReq / I2C Address	Details
		Request	Native	Read	0x01400	Request to Read 16 Byte(s) at Addr 0x01400

Example summary result table showing drop-in detailed result table.

Exporting Result Table Data

You can manually export the detailed result table data to a .CSV file:

1. Choose **Analysis > Serial Decode** and open the **Decode Setup** tab.
2. Optionally, touch **Browse** and enter a new **File Name** and output folder.
3. Touch the **Export Table** button.

Export files are by default created in the D:\Applications\<protocol> folder, although you can choose any other folder on the oscilloscope or any external drive connected to a host USB port. The data will overwrite the last export file saved, unless you enter a new filename.



Note: Only rows and columns displayed are exported. When a summary table is exported, a combined file is saved in D:\Applications\Serial Decode. Separate files for each decoder are saved in D:\Applications\<protocol>.

The Save Table feature will automatically create tabular data files with each acquisition trigger. The file names are automatically incremented so that data is not lost. From the oscilloscope menu bar, choose **File > Save Table** and select the desired **Decode N** as the source.

This extracted data appears on a USB-PD detailed result table.

Column	Extracted or Computed Data
Index (always shown)	Number of the line in the result table
Time	Time elapsed from start of acquisition to start of transmission
Packet Type	Reply Request.
Command Type	Command type (e.g., Native or Over I2C)
Command	Command (e.g., Read, Write, ACK, NACK)
DPConfigReq / I2C Address	If Native command, DP config request bytes. If Over I2C command, destination address byte.
Details	Description of packet contents.

DP-Aux	Time	PacketType	CommandType	Command	DPConfigReq / I2C Address	Details
28	846.124538 ms	Reply	Over I2C	I2C NACK	0x00000	Invalid I2C reply transaction. AUX ACK is not present in reply
29	846.210035 ms	Request	Over I2C	Write	0x00b0d	Request to Write 14 Byte(s) at Addr 0x00b0d
30	847.487138 ms	Reply	Over I2C	I2C NACK	0x00b0d	Invalid I2C reply transaction. AUX ACK is not present in reply
31	847.579036 ms	Request	Over I2C	Write	0x00100	Request to Write 1 Byte(s) at Addr 0x00100
32	848.906539 ms	Reply	Over I2C	I2C NACK	0x00100	Invalid I2C reply transaction. AUX ACK is not present in reply

Section of typical DP-AUX detailed result table.

Using the Result Table

Besides displaying the decoded serial data, the result table helps you to inspect the decoding.

Zoom & Search

Touching any cell of the table opens a zoom centered around the part of the waveform corresponding to the index. The *Zn* dialog opens to allow you to rescale the zoom, or to [Search](#) the decoding. This is a quick way to navigate to events of interest in the acquisition.



Tip: When in a summary table, touch any data cell *other than* Index and Protocol to zoom.

The table rows corresponding to the zoom are highlighted, as is the zoomed area of the source waveform. The highlight color indicates the zoom shown (Z1 yellow, Z2 pink, etc.). As you adjust the zoom scale, the highlighted area may expand to several rows or fade to indicate that only a part of that Index is now shown in the zoom.

When there are multiple decoders running, each can have its own zooms of the decoding open at once. In this case, multiple rows of the summary table are highlighted to show which indexes are shown in the zooms. These highlights will be different colors to indicate which rows correspond to each decoder.



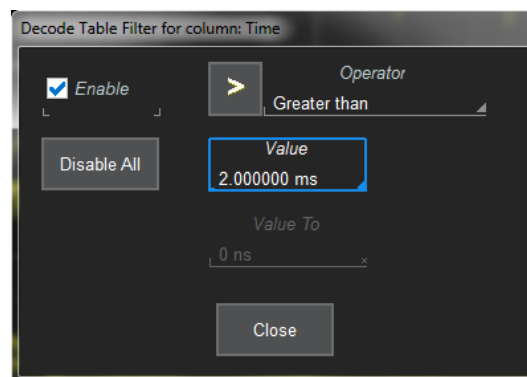
Note: The zoom number is no longer tied to the decoder number. The software tries to match the numbers, but if it cannot it uses the next empty zoom in the sequence.

Filter Results

Columns of data with a drop-down arrow in the header cell can be filtered: **Time** 

Touch the column **header cell** to open the Decode Table Filter dialog. Select **Enable** to turn on the column filter; deselect it to turn off the filter. Use the **Disable All** button to quickly turn off multiple filters.

Select a filter **Operator** and enter a **Value** that satisfies the filter condition.

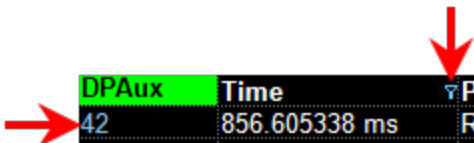


Operators	Data Types	Returns
=, ≠	Numeric or Text	Exact matches only
>, ≥, <, ≤	Numeric	All data that satisfies the operator
In Range, Out Range	Numeric	All data within/without range limits
Equals Any (on List), Does Not Equal Any (on List)	Text	All data that is/is not an exact match to any full value on the list. Enter a comma-delimited list of values, no spaces before or after the comma, although there may be spaces within the strings.
Contains, Does Not Contain	Text	All data that contains or does not contain the string



Note: Once the Operator is selected, the dialog shows the Value format that may be entered. Numeric values must be within .01% tolerance to be considered a match. Text values are case-sensitive, including spaces within the string.

Those columns of data that have been filtered will have a funnel icon (similar to Excel) in the header cell, and the index numbers will be colored.



DPAux	Time	PacketType	CommandType	Command
42	856.605338 ms	Reply	Over I2C	I2C ACK
43	856.691438 ms	Request	Over I2C	Write
44	857.812738 ms	Reply	Over I2C	I2C NACK
45	857.895236 ms	Request	Over I2C	Write
46	859.070739 ms	Reply	Over I2C	I2C ACK

Example filtered decoder table.

On summary tables, only the Time, Protocol, and Status columns can be filtered.

If you apply filters to a single decoder table, the annotation is applied to only that portion of the waveform corresponding to the filtered results, so you can quickly see where those results occurred. Annotations are not affected when a summary table is filtered.

View Details

When viewing a summary table, touch the **Index number** in the first column to drop-in the detailed decoding of that record. Touch the Index cell again to hide the details.

If there is more data than can be displayed in a cell, the cell is marked with a white triangle in the lower-right corner. Touch this to open a pop-up showing the full decoding.



Navigate

In a single decoder table, touch the **Index column header** (top, left-most cell of the table) to open the Decode Setup dialog. This is especially helpful for adjusting the decoder during initial tuning.

When in a summary table, the Index column header cell opens the Serial Decode dialog, where you can enable/disable all the decoders. Touch the **Protocol** cell to open the Decode Setup dialog for the decoder that produced that index of data.

Customizing the Result Table

You may customize the size of the result table by changing the **Table # Rows** setting on the Decode Setup dialog. Keep in mind that the deeper the table, the more compressed the waveform display on the grid, especially if there are also measurements turned on.

Performance may be enhanced if you reduce the number of columns in the result table to only those you need to see. It is also especially helpful if you plan to export the data.

1. On the Decode Setup tab, touch the **Configure Table** button.
2. On the **View Columns** pop-up dialog, mark the columns you want to appear and clear those you wish to remove. Only those columns selected will appear on the oscilloscope display.



Note: If a column is not relevant to the decoder as configured, it will not appear.

To return to the preset display, touch **Default**.

3. Touch the **Close** button when finished.

You may also use the View Columns pop-up to set a **Bit Rate Tolerance** percentage. When implemented, the tolerance is used to flag out-of-tolerance messages (messages outside the user-defined bitrate $\pm$ tolerance) by colorizing in red the Bitrate shown in the table.

Searching Decoded Waveforms

Touching the Action toolbar **Search button** on the Decode Setup dialog creates a 10:1 zoom of the center of the decoder source trace and opens the Search subdialog.

Touching the **any cell** of the result table similarly creates a zoom and opens Search, but of only that part of the waveform corresponding to the index (plus any padding).



Tip: In summary table mode, touch any cell *other than* Index and Protocol to create the zoom.

Basic Search

On the Search subdialog, select what type of data element to **Search for**. These basic criteria vary by protocol, but generally correspond to the columns of data displayed on the detailed decoder result table.

Optionally:

- Check **Use Value** and enter the **Value** to find in that column. If you do not enter a Value, Search goes to the beginning of the next data element of that type found in the acquisition.
- Enter a **Left/Right Pad**, the percentage of horizontal division around matching data to display on the zoom.
- Check **Show Frame** to mark on the overlay the frame in which the event was found.

After entering the Search criteria, use the **Prev** and **Next** buttons to navigate to the matching data in the table, simultaneously shifting the zoom to the portion of the waveform that corresponds to the match.

The touch screen message bar shows details about the table row and column where the matching data was found.

i Idx = 15 (decimal) found at Row 55 Column 0 going Left

Advanced Search

Advanced Search allows you to create complex criteria by using Boolean AND/OR logic to combine up-to-three different searches. On the Advanced dialog, choose the **Col(umns) to Search 1 - 3** and the **Value** to find just as you would a basic search, then choose the **Operator(s)** that represent the relationship between them.

Decoding in Sequence Mode

Decoders sometimes can be applied to Sequence Mode acquisitions. In this case, the index numbers on the result table are followed by the segment in which the index was found and the number of the sample within that segment: *index (segment-sample)*.

CAN Std	Time	Format	ID	IDE	RTR	DLC	Data
2 (2-1)	9.72882 ms	Std	0x400	0	0	2	6a 6b
3 (3-1)	19.7527 ms	Std	0x400	0	0	2	6a 6b
4 (4-1)	30.2558 ms	Std	0x400	0	0	2	6a 6b
5 (5-1)	40.1663 ms	Std	0x400	0	0	2	6a 6b
6 (6-1)	49.8284 ms	Std	0x400	0	0	2	6a 6b
7 (7-1)	59.8595 ms	Std	0x400	0	0	2	6a 6b
8 (8-1)	69.8913 ms	Std	0x400	0	0	2	6a 6b
9 (9-1)	80.4032 ms	Std	0x400	0	0	2	6a 6b
10 (10-1)	89.9384 ms	Std	0x400	0	0	2	6a 6b
11 (11-1)	99.9688 ms	Std	0x400	0	0	2	6a 6b

Example filtered result table for a sequence mode acquisition.

In the example above, each segment was triggered on the occurrence of ID 0x400, which occurred only once per segment, so there is only one sample per segment. The Time shown for each index in a Sequence acquisition is absolute time from the first segment trigger to the beginning of the sample segment.

Otherwise, the results are the same as for other types of acquisitions and can be zoomed, filtered, searched, or used to navigate. When a Sequence Mode table is filtered, the waveform annotation appears on only those segments and samples corresponding to the filtered results.



Note: Waveform annotations can only be shown when the Sequence Display Mode is Adjacent. Annotations are not adjusted when a Sequence Mode summary table is filtered, only the result table data.

Multiple decoders can be run on Sequence Mode acquisitions, but in a summary table, each decoder will have a first segment, second segment, etc., and there may be any number of samples in each. As in any summary table, the samples will be interleaved and indexed according to their actual acquisition time. So, you may find (3-2) of one decoder before (1-1) of another. Filter on the Protocol column to see the sequential results for only one decoder.

Improving Decoder Performance

Digital oscilloscopes repeatedly capture "windows in time". Between captures, the oscilloscope is processing the previous acquisition. The following suggestions can improve decoder performance and enable you to better exploit the long memories of Teledyne LeCroy oscilloscopes.

Where possible, **decode Sequence Mode acquisitions**. By using Sequence mode, you can take many shorter acquisitions over a longer period of time, so that memory is targeted on events of interest.



Note: For some protocols, the Serial Trigger does not support Sequence Mode acquisitions, although you could still decode Sequence Mode acquisitions made using a different trigger type.

Parallel test using multiple oscilloscope channels. Up-to-four decoders can run simultaneously, each using different data or clock input sources. This approach is statistically interesting because multi-channel acquisitions occur in parallel. The processing is serialized, but the decoding of each input only requires 20% additional time, which can lessen overall time for production validation testing, etc.

Avoid oversampling. Too many samples slow the processing chain.

Optimize for analysis, not display. The oscilloscope has a preference setting (Utilities > Preference Setup > Preferences) to control how CPU time is allocated. If you are primarily concerned with quickly processing data for export to other systems (such as Automated Test Equipment) rather than viewing it personally, it can help to switch the Optimize For: setting to Analysis.

If your goal is downstream processing, turn off tables, annotations, and waveform traces. As long as downstream processes such as measurements or Pass/Fail tests reference a decoder, the decoder can function without actually displaying results. If you do not need to see the results but only need the exported data, you can deselect View Decode, or minimize the number of lines in a table. Closing input traces also helps.

Decrease the number of rows and columns in tables. Only the result table rows and columns shown are exported. It is best to reduce tables to only the essential columns if the data is to be exported, as export time is proportional to the amount of data exchanged.

Measure/Graph

The installation of the Measure/Graph package (included with "ME" and "MP" options) adds a set of measurements and plots designed for serial data analysis to the oscilloscope's standard measurement capabilities. Measurements can be quickly applied without having to leave the waveform or tabular views of the decoding.



Note: This capability will only function properly if an "ME" or "MP" option for the protocol decoded is installed, although the dialogs will appear if any Measure/Graph options are installed.

Serial Data Measurements

These measurements designed for debugging serial data streams can be applied to the decoded waveform. Measurements appear in a tabular readout below the grid (the same as for any other measurements) and are in addition to the [result table](#) that shows the decoded data. You can set up as many measurements as your oscilloscope has parameter locations.



Note: Measurements appear in the Serial Decode sub-menu of the Measure Setup menu and may have slightly different names. For example, the CAN sub-menu has measurements for CAN to Value instead of Message to Value, etc. The measurements are the same.

Measurement	Filters	Description
View Serial Encoded Data as Analog Waveform		Simplified set up of a Message to Value parameter and graph. Performs a Digital-to-Analog Conversion (DAC) of the embedded digital data and displays it as an analog waveform.
Message to Value	ID, Value	Extracts a selected portion of the decoded data to a measurement parameter location, with optional conversion of value. Data may be selected by ID and/or data field position.
Message to Analog	ID, Data, Analog	Computes time from start of first message that meets conditions to crossing threshold on an analog signal. If the analog condition precedes the message condition, no measurement is performed.
Message to Message	ID, Data	Computes time from start of first message that meets conditions to start of the next message that meets conditions.
Time at Message	ID, Data	Computes time from trigger to start of each message that meets conditions.
Analog to Message	ID, Data, Analog	Computes time from crossing threshold on an analog signal to start of first message that meets conditions. If the message condition precedes the analog condition, no measurement is performed.
Delta Messages	ID, Data	Computes time difference between two messages on a single decoded line.
Bus Load	ID, Data	Computes the load of selected messages on the bus (as a percent).
Message Bitrate	ID, Data	Computes the bitrate of selected messages within the decoded stream.
Number of Messages	ID, Data	Computes the total number of messages in the decoding that meet conditions.

Graphing Measurements

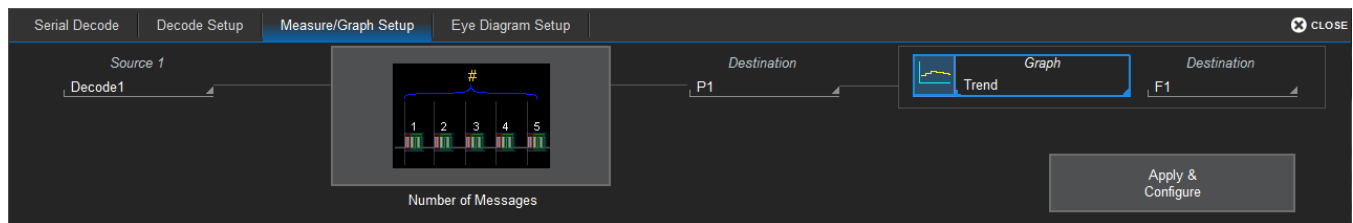
The Measure/Graph package include simplified methods for plotting measurement values as:

- **Histogram** - a bar chart of the number of data points that fall into statistically significant intervals or bins. Bar height relates to the frequency at which data points fall into each interval/bin. Histogram is helpful to understand the modality of a parameter and to debug excessive variation.
- **Trend** - a plot of the evolution of a parameter over time. The graph's vertical axis is the value of the parameter; its horizontal axis is the order in which the values were acquired. Trending data can be accumulated over many acquisitions. It is analogous to a chart recorder.
- **Track** - a time-correlated accumulation of values for a single acquisition. Tracks are time synchronous and clear with each new acquisition. Track can be used to plot data values and compare them to a corresponding analog signal, or to observe changes in timing. A parameter tracked over a long acquisition could provide information about the modulation of the parameter.

To graph a measurement, just select the plot type from the Measure/Graph dialog when setting up the measurement. All plots are Math functions that open along side the decoding in a separate grid.

Measure/Graph Setup Dialog

Use the Measure/Graph Setup dialog to select the parameter to apply to the decoded waveform while simultaneously graphing the results.



1. Select the **Measurement** to apply and the **Destination** parameter (P_n) to which to assign it.
2. The active decoder is preselected in **Source 1**, indicating the measurement will be applied to the decoder results; change it if necessary. If the measurement requires it, also select an appropriate Source 2 (such as an analog waveform for comparison).
3. Optionally:
 - Touch **Graph** to select a plot type. Also select a **Destination** function (F_n) for the plot.
 - Touch **Apply & Configure** to set a filter, gate or other qualifiers on the measurement.

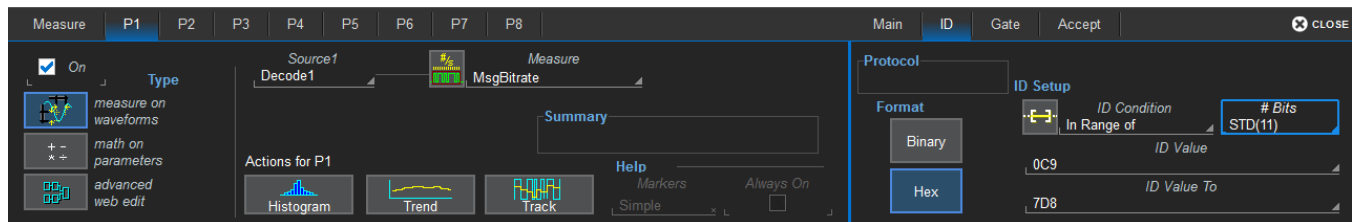
Filtering Measurements

Certain serial decode measurements can be filtered to include only the results from specified IDs or specific data patterns. As with all measurements, you can set a gate to restrict measurements to a horizontal range of the grid corresponding to a specific time segment of the acquisition.

After creating a measurement on the Measure/Graph Setup dialog, touch **Apply&Configure**. The touch screen display will switch to the standard Measure setup dialogs for the parameter you selected. Set filter conditions on the right-hand subdialogs that appear next to the P_n dialogs.

ID Filter

This filter restricts the measurement to only frames/packets with a specific ID value. Settings on this dialog may change depending on the protocol.



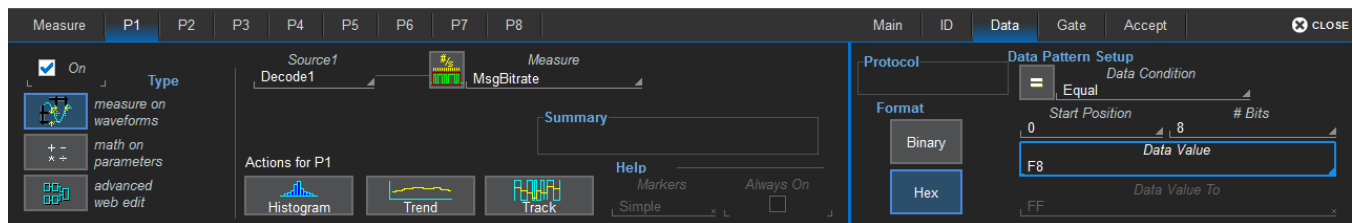
1. On the Main subdialog, choose to **Filter by ID** or **ID + Data**.
2. On the **ID** subdialog, choose to enter the ID in **Binary** or **Hex**(adecimal) format.
3. If the field appears, select the **# Bits** used to define the frame ID. (This will change the ID Value field length.)
4. Using the **ID Condition** and **ID Value** controls, create a condition statement that describes the IDs you want included in the measurement. To set a range of values, also enter the **ID Value To**.



Tip: On the value entry pop-up: use the arrow keys to position the cursor; use Back to clear the previous character (like Backspace); use Clear to clear all characters.

Data Filter

This restricts measurements to only frames containing extracted data that matches the filter condition. It can be combined with a Frame ID filter by choosing **ID+Data** on the Main subdialog.



Use the same procedure as above to create a condition describing the **Data Value(s)** to include in the measurement. Use "X" as a wild card ("Don't Care") in any position where the value doesn't matter.

Optionally, enter a **Start Position** within the data field byte to begin seeking the pattern, and the **# Bits** in the data pattern. The remaining data fields positions will autofill with "X".



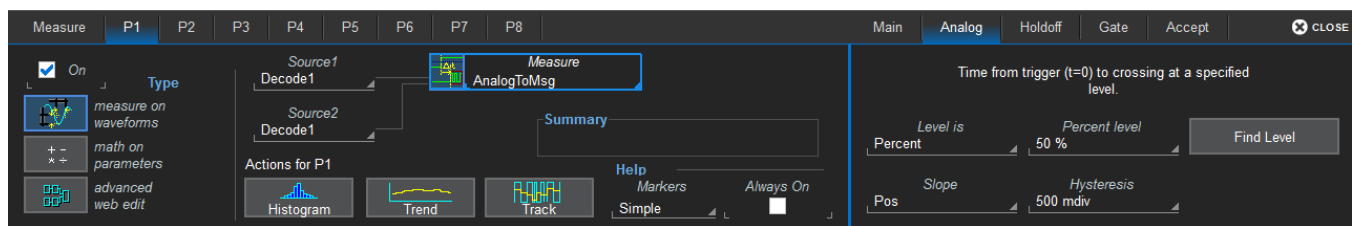
Note: For MsgtoMsg measurements, the data condition is entered twice: first for the Start Message and then for the End Message. The measurement computes the time to find a match to each set of conditions.

Analog Settings

The measurements AnalogToMsg and MsgToAnalog allow you to use crossing level and slope to define the event in the Analog waveform that is to be used as the reference for the measurement.

As with the decoder, Level may be set as a percentage of amplitude (default), or as an absolute voltage level by changing **Level Is** to Absolute. You can also use **Find Level** to allow the oscilloscope to set the level to the mean Top-Base amplitude.

A **Slope** and **Hysteresis** selection is also offered. The width of the Hysteresis band is specified in milli-divisions. See [Setting Level and Hysteresis](#) for more information on using these controls.



Digital to Analog Conversion

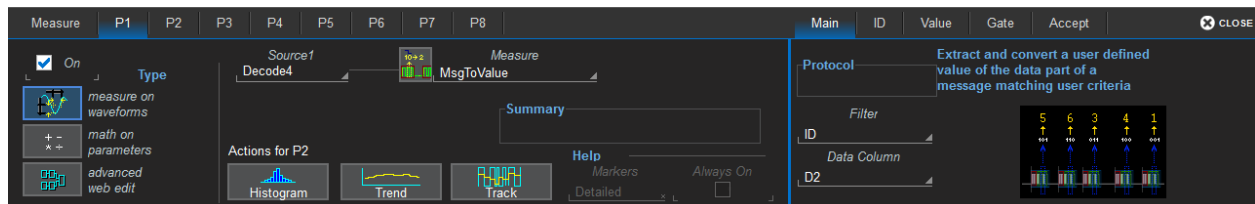
These serial data measurements enable you to take a subset of decoded data (such as sensor data payload) and plot it as a graph. The track of these measurements is, in effect, a Digital to Analog Converter (DAC) that can display digitally-encoded sensor data as an analog waveform. They are particularly useful for symbolic and higher-level decodings.

Message to Value

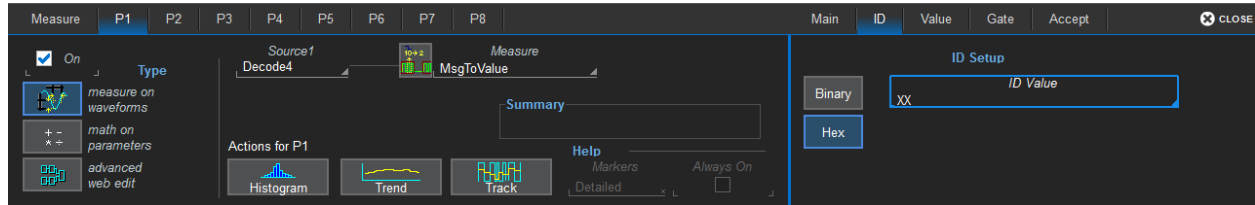
Message to Value enables you to apply oscilloscope features to a subset of the result table and is aimed at protocols with addressed packets containing varying types of data, like CAN, LIN, MIL1553 and many others. With it, you can filter the table by a particular ID to extract and convert decoded data values into a parameter that can be used for other math or measurement processes, in particular the Track function.

Message to Value requires several filter selections from the parameter set up subdialogs:

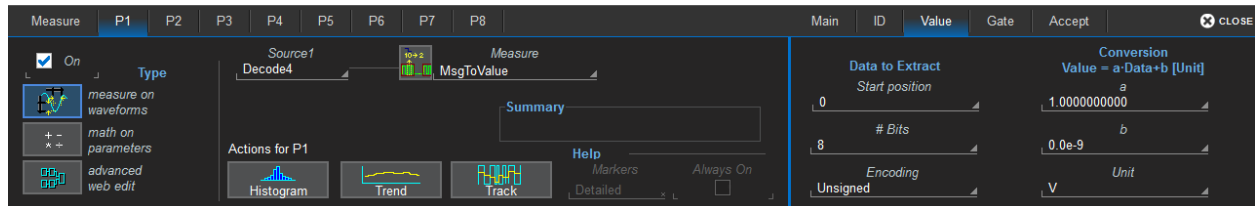
- Choose whether or not you wish to **Filter by ID** or accept **Any** packets.



- If you are filtering by ID, enter the desired ID on the ID subdialog.



- On the Value subdialog, enter the **Data to Extract** and any **Conversion** to be made.



Follow these steps to define the values to extract:

- Under Data to Extract, begin by entering the **Start position** and the **# Bits** to extract.
- Choose the **Encoding** type if the signal uses encoding, otherwise leave it Unsigned.
- Under Conversion, enter the **a. Coefficient** and **b. Term** that satisfy the formula:

$$\text{Value} = \text{Coefficient} * \text{Raw Value} + \text{Term}.$$
- Optionally, enter a **Unit** for the extracted decimal value.

View Serial Encoded Data as Analog Waveform

This is an alternative set up method for Message to Value, which preselects for the Track graph. You can add filters the same as for Message to Value by clicking Apply and Configure.

DP-AUX Physical Layer Testing

The DP-AUX DMP option enables you to run Transmitter-side (Tx) physical layer tests defined by the DP-AUX standard concurrent with the waveform decoding. This allows you to gain insight into signal performance that is useful for debugging prior to compliance testing. Tests are available in all categories (electrical, timing, slew rate, etc.).

To access the DP-AUX physical layer tests, choose **Analysis > DP-AUX** from the menu bar.

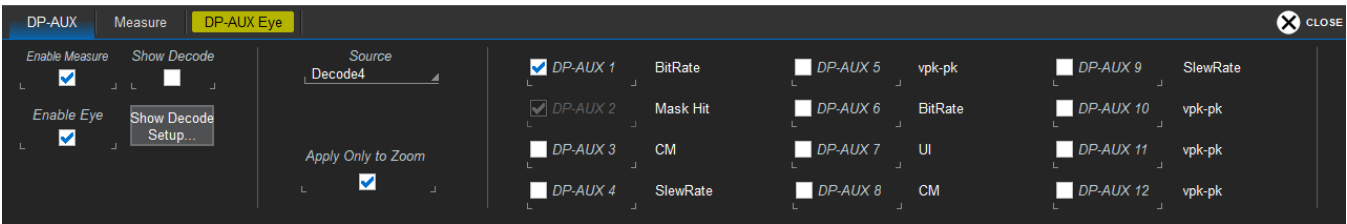
Configure Tests

You choose from among the standard conformance tests and configure them for your signal.



Note: All tests are run on the decoded waveform results. The inputs used are defined with the decoder. The decoder should be turned on and active, or with at least one acquisition in buffer, to see measurements and eye diagrams. If possible, complete [decoder set up](#) before enabling PHY tests.

On the DP-AUX dialog:



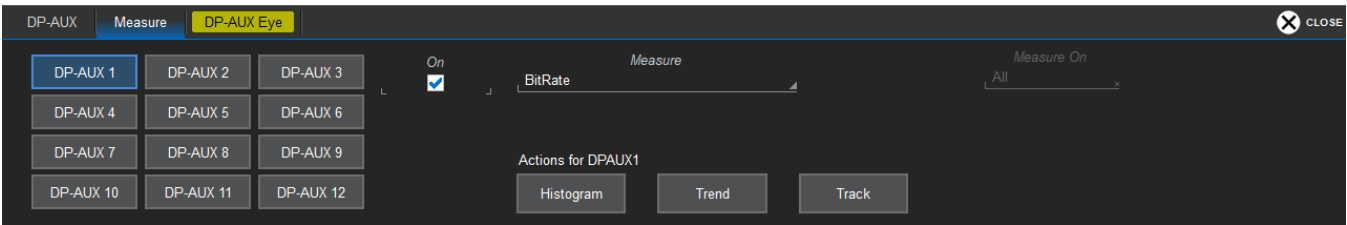
1. If you have not already completed decoder set up, click **Show Decode Setup** on the DP-AUX dialog and configure the source decoder.



Tip: If you exit the PHY test dialogs to make decoder settings, touch the far left cell of the DP-AUX measurement table to return to the physical layer tests, or reselect from the Analysis menu.

2. Check **Enable Measure** for PHY measurements and **Enable Eye** for [PHY eye](#).
3. Check **Show Decode** if you wish to display the decoded source waveform and table along with the PHY measurements.
4. Choose the **Source** decoding to measure.
5. To gate measurements to only the zoomed areas (e.g., a single index of the decoder table), check **Apply Only to Zoom**.

On the Measure dialog:



1. Select the test number (DP-AUX n) and **Measurement**, then make any other settings required for the measurement.

Be sure it is checked **On** to add it to the table.

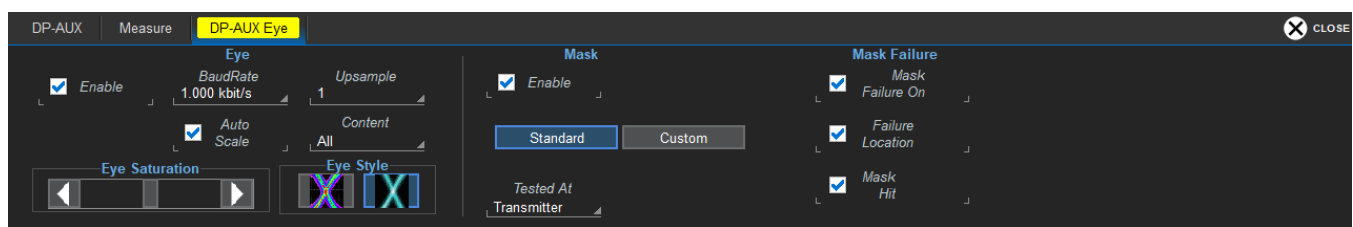
Pre-defined tests can be quickly disabled/re-enabled it by clearing or marking its respective checkbox (DP-AUX n) on the DP-AUX dialog.

2. Choose to **Measure on** All or One burst/event (the options change depending on the measurement).

If One, enter the **Index** number of the burst/event. This is the number associated with it on the DP-AUX decoder result table.

3. Use the Histogram, Track, and Trend buttons on the Measure dialog to quickly plot the test measurement results on a separate grid.

DP-AUX Eye Diagrams



Generate Eye Display

To generate an eye diagram of the decoder source signal:

1. On the DP-AUX Eye dialog, check **Enable** and enter the **Baud Rate** of the signal.
2. Enter an **Upsample** factor to increase the number of sample points used to compose the eye diagram. Increase from 1 to a higher number (e.g. 5) to fill in gaps.



Note: Gaps can occur when the bitrate is extremely close to a submultiple of the sampling rate, such that the sampling of the waveform does not move throughout the entire unit interval. Gaps can also occur when using a record length that does not sample a sufficiently large number of unit intervals.

3. Check **Auto Scale** to rescale the eye diagram to fit the entire grid.
4. Select the type of decoded **Content** from which to draw the eye diagram: All, Request (only) or Reply (only).
5. Choose an **Eye Style** of either color-graded or analog persistence:



With **color-graded** persistence, pixels are given a color based on the pixel's relative population and the selected Eye Saturation. The color palette ranges from violet to red.



With **analog** persistence, the color used mimicks the relative intensity that would be seen on an analog oscilloscope.

6. Use the **Eye Saturation** slider to adjust the color grading or intensity. Slide to the left to reduce the threshold required to reach saturation.

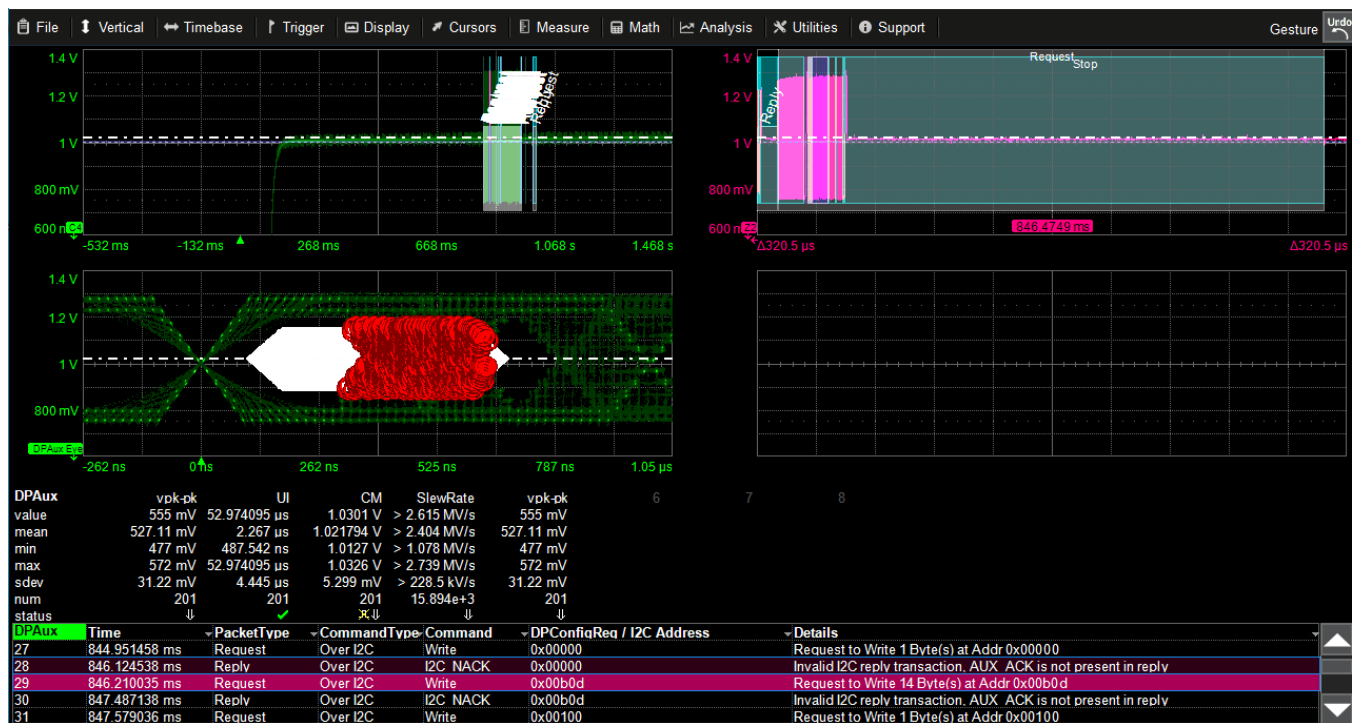
Eye Mask Testing

To turn on eye mask testing:

1. Check **Enable** below Mask.
2. Choose to use the **Standard** mask definition or upload a **Custom** mask.
3. If using a custom mask, click **Browse** and select the **Mask File**.
4. Select where the eye is **Tested At**, Transmitter or Receiver.
5. Check **Mask Hit** to add the number of mask failures to the standard Measure table (not the PHY measurement table).

To show where mask failures occur on the eye diagram:

- Check **Mask Failure Onto** to display red markers where the eye diagram conflicts with the mask region.
- Check **Failure Location** to generate a track of the conflicting sample points.



PHY measurements and eye diagram mask test of decoded DP-AUX data.

Appendix A: Automating the Decoder

As with all other oscilloscope settings, decoder features such as result table configuration and export can be configured remotely using COM Automation.



Note: The examples shown here were taken from a CAN FD decoding, but all decoder result tables share the same Automation structure.

Configuring the Decoder

The object path to the decoder Control Variables (CVARs) is:

```
app.SerialDecode.Decoden
```

Where n is the decoder number, 1 to 4. All relevant decoder objects will be nested under this. Use the MAUI Browser utility (installed on the oscilloscope desktop) to view the entire object hierarchy.

Accessing the Result Table

The decoder Result Table is a complex matrix with secondary tables nested within some of its cells. The table data can be accessed using the Automation object:

```
app.SerialDecode.Decoden.out.Result.cellvalue(RowA, ColA)(RowB, ColB)
```

Where:

n := 1 to 4

RowA:= 0 to K (0=Row Index Number)

ColA:= 0 to L (0=Column Header)

RowB:= 0=MeasuredValue, 1=StartTime, 2=StopTime

ColB:= 0 to M

Complicating the matter of accessing the table is that there are two types of cell that may appear in the Result table, Simple Cell and Table Cell, which are accessed in slightly different ways, and that some columns are always hidden from view, yet they are still counted among the columns when querying.

Reading the Structure of the Result Table

In order to successfully access the data, it is necessary to first ascertain how many rows and columns are actually in your decoder result table, and what cell type is used for the column of data you wish to read.

To do this, we have provided the script, **ExampleTableSerialDecode.vbs**, which by default installs into oscilloscope: C:\LeCroy\XStream\Scripts\Automation\ExampleTableSerialDecode.vbs.



Tip: This script may also be used as a basis for your own remote control programs, or used as is to read decoder table data.

With the decoder table populated, run the script from the oscilloscope (or a PC if you have a remote connection to the oscilloscope). The script will generate the comma-delimited file, **ExampleTableSerialDecode.txt**, which may be imported into Excel or other spreadsheet software to show the table structure.

Result.Rows: 8													
Result.Columns: 34													
CAN	FD	Time	Format	PRI0	ID	SRC	IDE	F4502	BRS	ESI	RTR	DLC	Data
1	-7.48E-03	FD			31;-7.48024976;-0.74522	1;-7.45021	1;-7.44620	-7.44455189402753	6;-7.44405	174;-7.44205462545681E-03;	143;-7.43805466420848E-03;	143;-7.43805466420848E-03;	7.43405452651836E-03;
2	-4.59E-03	FD			190;-4.5894578;-0.45634	1;-4.56141	1;-4.5574	0;-4.555796881187	8;-4.55526	0;-4.55326066828695E-03;	4;-5.4826025140856E-03;	0;-5.48426025140856E-03;	4;-5.437602353057E-03;
3	-4.48E-03	FD			4;-4.4741593;-0.45051	1;-4.44811	1;-4.4441	0;-4.44245973215831	6;-4.44195	0;-4.43996012906669E-03;	4;-4.43546015204063E-03;	0;-4.43546015204063E-03;	4.43046028360746E-03;
4	-4.37E-03	FD			44;-4.37086003;-0.3448	1;-4.34281	0;-4.3388	0;-4.33716034438709	8;-4.33666	0;-4.33646132067482E-03;	4;-4.32966079442937E-03;	0;-4.32966079442937E-03;	4.32516075451995E-03;
5	-2.77E-05	Std			325;-2.5744779;-0.17452	0;-2.54715560793993E-07	2.370	0;-3.74528	2;-2.27402	69;1.02543992013556E-05;	6.62548705473216E-05;	80;6.62548705473216E-05;	4.2273967647582E-05;
6	2.58E-03	FD			31;-5.86421390;-0.62141	1;2.61441	2;2.622119664144975	6;6.22621	128;6.226119664144975	5;3.6941605889932E-03;	6.2911896054397E-03;	72;6.2911896054397E-03;	2.6331895907048E-03;
7	5.35E-03	FD			44;5.35521380;0.38121	1;5.38220	1;5.38270	0;0.00538891140751	8;5.38940E-05	5.3641605889932E-03;	3.9641119466930E-03;	5.3641119466930E-03;	5.40091119466930E-03;

Example spreadsheet after importing ExampleTableSerialDecode.txt.

The first two rows of the imported file will show the total number of rows and columns in the table, in this example 8 rows and 34 columns. This indicates the range of your *RowA* and *ColA* keys.

The third row of the imported file will replicate the column headers of the Result Table (0), with individual records (frames, messages, etc., depending on how you have "packetized" the decoding) appearing in subsequent rows (1-n).

Counting from 0 at the far left (Row Index Number), find the column of the data you wish to access. That will be the *ColA* key in your script.



Note: Do not confuse the number/letter of the cells in the imported file with the rows/columns of the Result Table.

Hidden columns (whether hidden by you or the software) must still be counted, so, in the example above, PRIO is column 3, making ID column 4, and so forth. So, if you wished to access the ID of record 6, the first argument of your query would be: (6,4)

Within each column, Simple Cells contain a single value that appears at the specified location in the table. In the above example, columns 0 through 2 are Simple Cells. Simple Cell VBS access syntax is:

```
vbs? 'return=app.SerialDecode.Decode1.out.Result.cellvalue(RowA,ColA)'
```

However, many cells of the Result Table are the Table Cell type, nested tables that may contain multiple "B" columns and always three "B" rows that, when coupled with the column key, each return a different component of the measurement: (0,ColB) = MeasuredValue, (1,ColB)= StartTime, (2,ColB) = StopTime. These cells can be identified by the list of semi-colon delimited values within them. The first three values in the list are Col0, the second three values are Col1, and so forth.

To access Table Cells, the (RowB,ColB) argument is sent in a second parenthesis, following the A "locators":

```
vbs? 'return=app.SerialDecode.Decode1.out.Result.cellvalue(RowA,ColA)(RowB, ColB)'
```

Although the image above does now show it, the ID and IDE columns each contain a single-column, three-row nested table. To read the *values* from such columns, you would add the argument (0,0) following your "locators": (RowA,4),(0,0) and (RowA,6),(0,0) respectively.

Reading the Data column (*RowA,12*) is more complicated, because it contains a *multi-column*, three-row nested table, as indicated by the longer list of values. To access the full Data column value for each record, all *ColBs* must be called by your script.

For example, if these were your decoder results:

CAN FD	Time	Format	ID	IDE	FD	BRS	ESI	RTR	DLC	Data
1	-7.4822 ms	FD	0x01f	0	1	1	0		6	ae 8f a0 a3 00 06
2	-4.5915 ms	FD	0x0be	0	1	1	0		8	00 00 00 00 00 00 00 00
3	-4.4762 ms	FD	0x266	0	1	1	0		6	00 00 00 00 00 00
4	-4.3729 ms	FD	0x02c	0	1	1	0		8	00 00 00 00 00 00 00 00
5	-27.74 µs	Std	0x145	0	0			0	8	45 50 80 00 00 00 00 00
6	2.58442 ms	FD	0x01f	0	1	1	0		6	80 48 61 44 00 06
7	5.35321 ms	FD	0x02c	0	1	1	0		8	00 00 00 00 00 00 00 00

The following table shows example VBS queries you might add to a remote control program to read data from the decoder result table.

Remote Queries	Returned Value(s)	What Is Read by Query
vbs? 'return=app.SerialDecode.Decode1.out.Result.rows'	8	Number of table rows (incl. header Row 0)
vbs? 'return=app.SerialDecode.Decode1.out.Result.cellvalue(6,0)' vbs? 'return=app.SerialDecode.Decode1.out.Result.cellvalue(6,1)' vbs? 'return=app.SerialDecode.Decode1.out.Result.cellvalue(6,2)'	6 2.58442...E-03 FD	Value in first 3 columns of Row 6, including: Index # in Row 6 Col 0 Time in Row 6 Col 1 Format in Row 6 Col 2
vbs? 'return=app.SerialDecode.Decode1.out.Result.cellvalue(6,12)(0,0)'	128	Data value in ColB0 of Row 6 Col 12
vbs? 'return=app.SerialDecode.Decode1.out.Result.cellvalue(6,12)(1,0)'	2.62461...E-03	StartTime of Data in ColB0 of Row 6 Col 12 (hidden)
vbs? 'return=app.SerialDecode.Decode1.out.Result.cellvalue(6,12)(2,0)'	2.62911...E-03	StopTime of Data in ColB0 of Row 6 Col 12
vbs? 'return=app.SerialDecode.Decode1.out.Result.cellvalue(6,12)(0,1)'	72	Data value in ColB1 of Row 6 Col 12
vbs? 'return=app.SerialDecode.Decode1.out.Result.cellvalue(6,12)(1,1)'	2.62911...E-03	StartTime of Data in ColB1 of Row 6 Col 12 (hidden)

Modifying the Result Table

The CVAR app.SerialDecode.Decode1.out.Result.ColumnState contains a pipe-delimited list of all the table columns and their current state (visible=on, hidden=off). For example:

```
app.SerialDecode.Decode1.out.Result.ColumnState = "Idx=On|Time=On|Data=On|..."
```

If you wish to hide or display table columns, send the full string with the state changed from "on" to "off", or vice versa, rather than remove any column from the list.

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